



FILA Country Club:

PICKLEBALL OPEN 2025

EVENT NAME : FILA Pickleball Championship Series 2026

DATE : 02 May – 03 May

VENUE : 91 PickleBall Club House

DAY/ DATE	CATEGORIES	PARTICIPANTS	GROUPS
SATURDAY (02 May)	Novice Men Doubles	128	64
	Novice Mixed Doubles	128	64
	Novice Women Doubles	64	32
	Intermediate Women Doubles	64	32
	Advanced Mixed Doubles	32	16
	Intermediate Mixed Doubles	64	32
	Open Mixed Doubles	32	16
SUNDAY (03 May)	Team DUPR 12	32	8
	Team DUPR 14	32	8
	Team DUPR 16	32	8
	Intermediate Men Doubles	64	32
	Advanced Men Doubles	32	16
	Advanced Women Doubles	32	16
	Open Men Doubles	32	16
	Open Women Doubles	32	16

Remark: Each Player able to join multiple categories.

DAY/ DATE	CATEGORIES	TIME TABLE
SATURDAY (02 May)	Novice Men Doubles	03:00 PM – 09:00PM
	Novice Mixed Doubles	09:00 AM – 03:00PM
	Novice Women Doubles	04:45 PM – 09:00PM
	Intermediate Mixed Doubles	04:45 PM – 09:00PM
	Intermediate Women Doubles	10:45 AM – 03:00PM
	Advanced Mixed Doubles	10:45 AM – 03:00PM
	Open Mixed Doubles	10:45 AM – 03:00PM
SUNDAY (03 May)	Team DUPR 12	09:00 AM – 09:00PM
	Team DUPR 14	09:00 AM – 09:00PM
	Team DUPR 16	09:00 AM – 09:00PM
	Intermediate Men Doubles	09:00 AM – 03:00PM
	Advanced Men Doubles	01:30 PM – 05:15PM
	Advanced Women Doubles	01:30 PM – 05:15PM
	Open Men Doubles	05:15 PM – 09:00PM
	Open Women Doubles	05:15 PM – 09:00PM

Remark: **Must Register 30 Minutes** before your Round Robin stage game start.

Tournament Format

Category – Novice/ Intermediate/ Advanced/ Open

	Round Robin	Top 16	Quarter Finals	Semi Finals	3 rd /4 th Place	Finals
Format	Scoring Rally					
Score	15 Points				21 Point	15 Point
Sets	1 Set					3 Sets
Time-out	1 time per Team (1 Min)				2 times per Team (1 min)	
Deuce	Sudden Death (No Deuce)					

- Group Stage: Round Robin within each group per category.
- Top 2 teams advance to single elimination knockout rounds.
- Slight adjustments to the format may be made in-line with participation numbers.

Tie-Breaking Criteria (Group Stages)

In two or more teams have the same win-loss record at the end of group play, standing will be determined in the following order:

1. Total Point Differential – The difference between total points scored and total points conceded across all group matches.
2. Head-to-Head Result – If exactly two teams are tied, the winner of the match between the two teams will be ranked higher.
3. Coin Toss – If the head-to-head match was cancelled, not played, or inconclusive, the Tournament Director will conduct a coin toss to determine the higher-ranked team.

Grand Tournament Qualification

This tournament forms part of a qualifying series leading to the Grand Tournament. The **Top Four (4) teams in each category** shall qualify for and advance to the **Grand Tournament**.

Upon qualification, the teams concerned **shall be deemed ineligible to participate in any remaining qualifying tournaments within the same series**.

⚠ QUALIFICATION AND PARTICIPATION IN THE GRAND TOURNAMENT IS COMPLETELY FREE OF CHARGE FOR ALL QUALIFYING TEAMS.

⚠ All qualified teams are required to wear FILA attire during the Grand Tournament.

Tournament Format

Category – TEAM DUPR 12/ DUPR 14/ DUPR 16

	Round Robin	Semi Finals	3 rd /4 th Place	Finals
Format	Scoring Rally			
Score	15 Points		21 Points	
Sets	1 Set			
Time-out	1 time per Team (1 Min)		2 times per Team (1 min)	
Deuce	Sudden Death (No Deuce)			

- Each team 4 players (2 men + 2 women).
 - Women’s Doubles
 - Men’s Doubles
 - Mixed Doubles 1 & Mixed Doubles 2
- If tied 2-2 → Dream Breaker (All 4 players rotate after every 4 rallies.)
 - Round Robin & Semi Finals (singles tiebreaker to 15 points)
 - 3rd / 4th Place & Final (singles tiebreaker to 21 points)
 - Starting side follows **predefined rule** (Home team starts left)
- Coin Toss & Team Roles
 - One coin toss per match conducted by the referee.
 - Winning captain chooses first, loser chooses next, remaining goes to winner:
 1. Home or Away team
 2. Serve or Receive for all games
 3. Starting side for Women’s Doubles

Notes:

- Lineup priority:
 - Mixed Doubles → Away submits first, Home reacts
 - DreamBreaker → Home submits first, Away reacts

Tie-Breaking Criteria (Group Stages)

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2. Head-to-Head Result – If exactly two teams are tied, the winner of the match between the two teams will be ranked higher.
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DUPR Division:

DUPR 16: Max team total ≤ 16.300 (max one player rating 4.600, NR player will be rated at 4.000)

DUPR 14: Max team total ≤ 14.300 (max one player rating 4.100, NR player will be rated at 3.500)

DUPR 12: Max team total ≤ 12.300 (max one player rating 3.600, NR player will be rated at 3.000)

Each team's total = sum of all 4 players' DUPR ratings.

Local and international players are welcomed.

Grand Tournament Qualification

This tournament forms part of a qualifying series leading to the Grand Tournament. **The Top Two (2) teams in each category** shall qualify for and advance to the **Grand Tournament**.

Upon qualification, the teams concerned **shall be deemed ineligible to participate in any remaining qualifying tournaments within the same series**.

⚠ QUALIFICATION AND PARTICIPATION IN THE GRAND TOURNAMENT IS COMPLETELY FREE OF CHARGE FOR ALL QUALIFYING TEAMS.

⚠ All qualified teams are required to wear FILA attire during the Grand Tournament.

Tournament Brief – Rules of Conduct, Officiating Rules & Dispute Resolution:

All rules and procedures outlined in this Player Handbook & Tournament Regulations shall take precedence for the duration of the event. For any matters not explicitly covered herein, the tournament will refer to the USA Pickleball Official Rulebook (USAP) as the guiding authority.

Punctuality

- Players must register 30 minutes before the game start.
- Failure to register after the assigned match start may result in a forfeit for the whole matches

Player Conduct

All participants must demonstrate good sportsmanship and respect for tournament officials, point guards, event crew and spectators and of course, other players.

Prohibited behavior includes:

- Swearing, taunting, racist remarks or trash talk
- Slamming paddles or balls in anger
- Persistent Arguing with Point Guards or other players
- Deliberate delays or unsporting tactics

Role of Referee

Each court will have an assigned Referee throughout the match, responsibility:

- Call the score clearly before each serve.
- Monitor faults and non-Volley Zone violations.
- Track the score and who's serving.
- Maintain fairness and control, stepping in for rule issues.
- any disrespectful behavior to referee may result in a warning or disciplinary action.

Line Judges

1. In finals or selected matches, line judges may be appointed.
2. They are responsible for calling only the lines assigned to them, and may use hand signals in addition to verbal calls
3. In case of a player appeal, the referee consults the line judge, but the referee's decision is final.

Scores

Scores will be confirmed with players immediately after each match by the assigned Point Guard. Discrepancies must be raised at that time — later appeals may not be entertained.

Warm-Up & Walkovers

- Players are allowed 2 minutes to warm up after being instructed by the point guard or referee.
- Matches must begin within 5 minutes of the scheduled start or when called.
- A 10-minute grace period applies. Failure to arrive within 10 minutes of match start may result in a walkover and recorded loss.

Medical Timeouts

- Each player is entitled to a **maximum of 15 minutes of injury timeout per match**. The timeout **may be taken in multiple intervals and will be counted cumulatively (stackable)**. If the player is unable to resume play after the total 15 minutes has been used, the match will be **declared a forfeit**.

Line Calls

- Players are responsible for making all line calls on their side of the court unless a certified referee or line judge is present and the match has been designated as officiated.
- A ball is in if it touches any part of the line.
- If there is any doubt, the benefit goes to the opponent - "When in doubt, call it in."
- Players must not call a ball out unless they clearly see space between the line and the ball.
- If both partners on a team disagree on whether a ball was out, the ball is considered in.
- Players may not call balls on the opponent's side of the court, doing so may result in official warnings.
- Line-calls may be deferred to the Referee only if both teams agree to defer the decision. A replay will be encouraged when the referee is uncertain.
- A maximum of 2 replays are allowed per match.

Service & Non-Volley Zone (Kitchen) Foot Fault Enforcement

- Players may not volley the ball while standing in the non-volley zone.
- Momentum cannot carry a player into the zone following a volley.

If a Referee calls a fault, the point is awarded to the opposing team. These calls are final and non-appealable. Repeated challenges to Point Guard decisions may result in conduct warnings or penalties.

In-Game Disputes & Challenges

If a disagreement arises (e.g., line call, score dispute, or procedural confusion), players must:

1. First attempt to resolve it respectfully among themselves.
2. If unresolved, the Referee may pause the match and:
 - a. Encourage both sides to agree to a replay, or
 - b. Escalate the issue to the Tournament Director

If needed, a tournament official or master referee may:

1. Make a ruling and instruct players to replay the point or continue from a known score
 2. Issue verbal warnings or code of conduct penalties
 3. Observe the remainder of the match
 4. Assign a certified referee if the dispute escalates.
- Players must not delay the match indefinitely — repeated refusal to continue may result in a default or forfeit.

DUPR Rated Categories

- All players must submit a valid DUPR ID upon registration.
- The DUPR rating considered will be based on the player's rating on the day of their registration. This rating will be final, regardless of any updates made afterward.
- Players without a DUPR rating (NR players) are encouraged to obtain a DUPR rating prior to registration; alternatively, they may participate in the Open Category.
- DUPR ratings with a reliability of less than 10% will be considered "NR".
- Use of secondary or fake accounts is strictly prohibited. Exceptions may be considered only under special circumstances. Any player found in violation will be disqualified and/or banned from the tournament.
- Deliberately lowering your DUPR rating by submitting false or manipulated match results will result in disqualification and/or a ban from the tournament, and a report will be submitted to DUPR.
- All match results will be recorded and submitted via Sport Sync.

Paddles/Equipment

Only USAPA-approved and UPA-A-approved paddles are allowed. Paddles such as the Joola Mot TA 15, OEM, or other non-certified paddles will not be accepted for tournament play.

UPA-A Approved Website - <https://upaa.unitedpickleball.com/approved-paddles/>

USAPA- Approved Website - <https://equipment.usapickleball.org/paddle-list/>

Player Identity Verification and Appeal

1. Players may submit an appeal or report regarding the identity of a team during the designated appeal period of **24 April to 30 April**.
2. To submit an appeal, teams are required to transfer a deposit of RM100.
3. All appeals or reports must be submitted in writing to the tournament organizers within the appeal period.
4. Any appeals submitted after 30 April will not be accepted, and no further claims regarding team identity will be entertained.
5. The tournament organizers will review and verify all submitted reports, and the decisions shall be final and binding.
6. The RM100 deposit will be refunded only if the appeal is successful. If the appeal is unsuccessful, the deposit will be forfeited.
7. If an appeal regarding a team's identity is successful, the **entire team will be disqualified** from the tournament. The decision of the organizers **shall be final and binding**.

Partner Changes

1. Players may change partners for team events **only before 29 April**; any changes attempted after this date will not be accepted.
2. All partner changes must be officially submitted in writing to the tournament organizers before the deadline.
3. The tournament organizers reserve the right to approve or reject partner change requests, and their decision shall be final and binding.

Prize Money Policy

- Prize Money is guaranteed only in the event of full participation.
- Should there be insufficient participation, prize amounts will be prorated proportionally based on the number of confirmed participants.

Media Release / Consent of Photography & Videography

- By participating, players and spectators consent to being photographed or filmed during the event. Media may be used for promotional, social media, or sponsor purposes.

The Organiser reserves the right to change the tournament period or terminate the tournament at any time without prior notice. The Organiser shall not be liable for any loss, damage, or expense arising from such changes or termination. The Organiser further reserves the right to modify, amend, delete, or add to these Terms and Conditions at any time without prior notice, and all participants agree to be bound by such revisions. All decisions made by the Organiser are final and binding.